



# Oscar Rehnberg

Level Designer

Malmö, Sweden

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## Education

### Advanced Diploma in Level Design

The Game Assembly, Malmö

2022 - Present

Produced 8 game whiles working interdisciplinary with design, art and programming students. Specialized in level design.

### Bachelor Degree in Computer Science with a focus on Game Development

Malmö University, Malmö

2018 - 2021

Explored game design, programming, and art, focusing on interdisciplinary work. Researched player immersion via dynamic weather systems for bachelor's thesis.



## Work Experience

### Part-time Level Designer at Intrinsic Interactive

Intrinsic Interactive

2022 - Present

Part-time role as a level designer for Avengard, a high-fantasy RPG MOBA game. Focus on creating blockouts from scratch and responsible for increasing performance for engine and assets.

### Owner of GraphicsByKnox

GraphicsByKnox

2022 - Present

Founded a company creating custom character figurines through 3D modeling, printing, and hand-painting. Specializes in World of Warcraft and Heroes of the Storm.

### Esports Instructor

Sweden Sports Academy

2022 - 2023

Coached kids aged 8-15 in teamwork using Fortnite, emphasizing communication, self-improvement, and game analysis.



## Skills

Unreal Engine

Perforce

C# Scripting

Blender

Photopea

Agile workflow



## Languages

Swedish Native

English Fluent

French Beginner