

Malmö, Sweden

oscarrehnberg.com

# Oscar Rehnberg

## Level Designer

/in/oscar-rehnberg

oscar.rehnberg@hotmail.com

### Work Experience

#### Junior Level Designer

- KING Art Games GmbH
- May 2025 - Current

Designed complex combat sequences while developing new in-house tools in collaboration with tech. Integrated key missions into the in-house scripting system. Produced, refined and iterated on blockouts in preparation for art passes. Collaborated with task forces through playtests, design reviews and bug tracking.

#### Level Design Internship

- KING Art Games GmbH
- Sep 2024 - April 2025

Designed impactful blockouts, shaped player flow, and crafted dynamic encounters while collaborating across teams through meetings, reviews, and feedback.

#### Part-time Level Designer

- Intrinsic Interactive
- 2022 - 2024

Level designer for Avengard, an unreleased high-fantasy RPG MOBA game. Focus on creating level whitebox, blockout iterations and responsible for increasing performance for engine and assets.

#### Owner of GraphicsByKnox

- GraphicsByKnox
- 2022 - Present

Founded a company creating custom character figurines through 3D modeling, printing, and hand-painting. Specializes in characters from Blizzard's universe.

#### Esports Instructor

- Sweden Sports Academy
- 2022 - 2023

Coached kids aged 8-15 in teamwork using Fortnite, emphasizing communication, self-improvement, and game analysis.

### Education

#### Advanced Diploma in Level Design

- The Game Assembly, Malmö
- 2022 - 2025

Produced 8 games while working interdisciplinary with design, art and programming students. Worked simultaneously on individual projects, diving deep into level design.

#### Bachelor Degree in Computer Science with a focus on Game Development

- Malmö University, Malmö
- 2018 - 2021

Explored game design, programming, and art, focusing on interdisciplinary work. Researched player immersion via dynamic weather systems for bachelor's thesis.

### Skills

- Unity
- Unreal Engine
- Blender
- Maya
- Perforce
- Photoshop
- Tortoise SVN
- C# Scripting
- Agile workflow

### Languages

- Swedish
- Native
- English
- Fluent
- French
- Beginner